



## CV

### EDUCATION

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2016-2018	<b>The Game Assembly</b> <i>thegameassembly.com/</i>	Advanced Diploma in Higher Vocational Education in Game Programming
2013-2016	<b>LBS Jönköping</b> <i>Upper Secondary School</i>	Game Development (Technical program)

### SKILLS

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●●●●○	Visual Studio	<i>I handle the program well.</i>
●●●●○	C++	<i>Know the language well.</i>
●●●●○	C#	<i>Know the language well.</i>
●●●○○	LUA	<i>Good Understanding.</i>
●●●○○	Unity	<i>Good Understanding.</i>
●●○○○	Nvidia PhysX	<i>Comfortable but inexperienced.</i>
●●○○○	Fmod	<i>Comfortable but inexperienced.</i>

### EXPERIENCE

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2017 Nordic Game Conference Volunteer

### LANGUAGE

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Swedish Native language  
English Full professional proficiency

References available upon request.